

KUM PRESCHOOL



Math Expectations for the Early Childhood Classroom

Adapted from the Missouri Pre-K Mathematics Standards,
Missouri Department of Elementary and Secondary Education

Number and Operations

Uses number to show quantity

Process Standards	Examples
Shows interest in counting and quantity.	<i>Repeats counting rhymes and singing games with numbers.</i>
Able to rote count in sequence.	<i>Counts from one to ten or higher.</i>
Counts objects with understanding.	<i>Counts five items accurately.</i>

Uses language to represent a number of objects

Process Standards	Examples
Uses language to compare number.	<i>Uses terms such as: more/less, greater/fewer, equal to.</i>
Combines objects and names how many.	<i>Recognizes that three cars and two trucks equal five vehicles.</i>
Separates objects and names how many.	<i>Plays with a plastic ball and bowling pins and can tell how many fell down and how many are left standing.</i>
Explores everyday fractions.	<i>Says, "I have a whole orange," or "I have half an apple."</i>

Solves problems using number

Process Standards	Examples
Names how many there are in a group (up to 5 objects) without counting.	<i>Rolls a number die and tells how many dots are on it without counting.</i>
Uses one-to-one correspondence when counting objects.	<i>Puts a cup with each napkin when setting the table.</i>
Uses one-to-one correspondence to compare the size of a group of objects.	<i>Matches number of cars to a friend's and says, "I have more."</i>
Estimates, then counts to verify the number of objects.	<i>Guesses how many pennies are on the table, then counts the pennies.</i>

Uses numerical representation

Process Standards	Examples
Uses drawings to represent number.	<i>Draws pictures showing size and quantity of family members.</i>
Identifies numerals in everyday situations.	<i>Selects numerals on the telephone, calculator, or computer.</i>
Uses ordinal numbers.	<i>Can identify in a line of children who is first, second, last, etc.</i>
Writes numerals.	<i>Tries to write how old he or she is.</i>
Matches numeral with quantity.	<i>Can correctly count the spaces on a game board that match the numeral on a die or spinner.</i>

Patterns and Relationships (Algebra)

Recognizes relationships in the environment	
Process Standards	Examples
Matches, sorts and regroups objects according to one or more characteristics.	<i>Sorts plastic foods by size, color, shape or category.</i>
Orders things according to relative differences.	<i>Talks about who is tall, taller, tallest.</i>

Uses patterns in the environment	
Process Standards	Examples
Recognizes patterns	<i>Talks about color or pattern in clothing.</i> <i>Identifies color patterns that repeat.</i>
Duplicates and extends patterns.	<i>Repeats a pattern according to size, color, shape, etc. while stringing beads.</i>
Independently creates patterns.	<i>Creates simple patterns with beads or blocks according to color, size or shape.</i>

Geometry and Spatial Sense

Investigates positions and locations	
Process Standards	Examples
Takes objects apart and puts them together.	<i>Builds with interlocking blocks Completes simple puzzles</i>
Uses actions and words to indicate position and locations.	<i>Talks about objects that are on/off/under/in front of/behind/inside/outside/next to, etc.</i>
Uses actions and words to indicate movement and orientation	<i>Draws paths or beginnings of a map to show location during play.</i>

Explores shapes in the environment	
Process Standards	Examples
Investigates and talks about the characteristics of shapes.	<i>Says, "A circle is round." Says that squares and triangles have corners and straight sides.</i>
Creates and duplicates three-dimensional and two-dimensional shapes using a variety of materials.	<i>Makes shapes with Play-Doh, pipe cleaners, string or yarn, and paper and pencil.</i>
Identifies and names some shapes.	<i>Says, "The flag is the shapes of a rectangle."</i>
Indicates if shapes are alike or different using one or more characteristics.	<i>Says, "A bubble and an orange are both like balls (spheres)."</i>

Measurement

Makes comparisons	
Process Standards	Examples
Compares objects using measurable features.	<i>Uses words to describe opposites (e.g., big/little, long/short, heavy/light).</i>
Describes measurement.	<i>Uses a variety of language to describe measurement (e.g., shorter, taller, wider, bigger, heavier, holds more, hotter, etc.)</i>
Orders three or more objects according to length or size differences.	<i>Puts toy cars in a row from smallest to largest.</i>
Uses language associated with time in everyday situations.	<i>Says, "My birthday comes in the summer."</i>
Anticipates, remembers and predicts a sequence of events.	<i>Says, "We went to the library and then the grocery store."</i>

Uses measurement	
Process Standards	Examples
Explores ways to measure.	<i>Fills a container with solids or liquid. Sees how many blocks it takes to cover a sheet of paper.</i>
Measures using objects.	<i>Places a string next to an object to measure length.</i>

Exploring Data

Collects, organizes and uses information	
Process Standards	Examples
Asks questions to gather information.	<i>Says, "Raise your hand if your favorite color is blue."</i>
Represents information in a variety of ways	<i>Creates graphs, tally sheets, checklists, and surveys.</i>
Sorts and classifies objects or information into groups and explains how the grouping was done.	<i>Puts objects together that have the same use (e.g., blocks, dishes, vehicles, clothes).</i>
Evaluates information to answer questions.	<i>Says, "Two kids have a birthday in July." Says, "More buttons are red."</i>